

NICHE RAIDERS
AI FICTION PROMPT GUIDE

Character Voice

Distinct, consistent voices on every page.
50 prompts for distinct, consistent voices

How to use this guide

This is a working toolkit for one job: making every character sound like a different, consistent person. Fifty Claude prompts, grouped into six parts that move from building a voice to stress-testing it across a whole manuscript.

Each prompt is written to be copied straight into Claude. Anything in [BRACKETS] is a placeholder. Swap in your character, your scene, or your voice notes before you send it. The more specific your inputs, the more distinct the voice you get back.

A simple order that works for most projects:

1. Define each voice (Part One), then pull the cast apart so no two blur (Part Two).
2. Pressure-test voices through emotion and audience (Part Three).
3. Lock them in across chapters, POVs, and books (Part Four).
4. Carry voice through narration, thought, and subtext (Part Five), then audit and repair (Part Six).

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Define the Voice

Before a character can sound distinct, you have to know how they sound. These prompts build the blueprint you will reference for the rest of the book.

1. Voice Bible From Scratch

P R O M P T

Act as a character voice coach. From the details below, build a voice bible for this character: typical sentence length, vocabulary level, signature rhythm, level of formality, three words or phrases they would use, three they never would, and one verbal habit used sparingly. Keep it to a tight one-page reference I can write from.

Character details:

[NAME, ROLE, BACKGROUND, PERSONALITY]

Tip Write the voice bible before chapter one. Five minutes here saves a hundred line-edits later.

2. Voice From a Backstory

P R O M P T

Here is this character's backstory. Tell me how their history, region, work, and wounds would shape the way they speak, then give me six sample lines that show that voice in action. Explain which detail produced which speech habit.

Backstory:

[PASTE]

Tip Voice grows from wounds and history. The more specific the backstory, the more specific the voice.

3. The Five Voice Levers

P R O M P T

Define this character across the five levers of voice: diction (word choice), syntax (sentence shape), rhythm (cadence and length), register (formal to casual), and reticence (what they refuse to say). Give me one concrete example line for each lever.

Character: [DESCRIBE]

Tip Diction and syntax carry more voice than accent ever will. Build from word choice and sentence shape.

4. Voice Sample Generator

PROMPT

Write eight short lines of dialogue that capture this character's voice at its most recognizable: how they greet someone, deflect a question, give bad news, and lose their temper. I will use these as a tuning fork while drafting.

Character: [DESCRIBE]

Tip *Keep your sample lines nearby while drafting. They are the tuning fork you check the scene against.*

5. The Verbal Fingerprint

PROMPT

Give this character one distinctive verbal fingerprint: a habit of phrasing, a recurring image, or a structural quirk that is theirs alone. Show me how to use it sparingly so it reads as character, not gimmick.

Character: [DESCRIBE]

Tip *A fingerprint works because it is rare. Use it two or three times a book, never on every page.*

6. Inner Voice vs Spoken Voice

PROMPT

Describe the gap between how this character speaks aloud and how they think privately. Write the same moment twice: once as spoken dialogue, once as interior thought, so the contrast reveals who they really are.

Moment: [DESCRIBE]

Character: [DESCRIBE]

Tip *The gap between thought and speech is where character lives. Mind that distance.*

7. Build a Vocabulary Map

PROMPT

Create a vocabulary map for this character: words and references that fit their world and education, and a list of words that would feel wrong in their mouth. Flag any anachronistic or off-world terms I should avoid for them.

Character and setting: [DESCRIBE]

Tip *List the words a character would never say. Knowing the no often defines the voice faster than the yes.*

8. Voice From Influences

P R O M P T

Who and what shaped how this character talks: parents, mentors, profession, the books or media they grew up on? Build their voice from those influences and give me three lines where the influence shows.

Character: [DESCRIBE]

Tip *Every voice is borrowed from somewhere. Name the source and the voice gets concrete.*

Build Distinction Across the Cast

A voice only reads as distinct beside other voices. These prompts pull your characters apart so no two sound alike.

9. Cast Voice Contrast Sheet

P R O M P T

Here is my main cast. Build a contrast sheet that places them side by side on sentence length, formality, humor, and signature habit, and flag any two who currently sound too similar. Recommend how to differentiate the overlapping pair.

Cast and sample lines:

[PASTE]

Tip *Distinction is comparative. Tune voices as a set, not one at a time in isolation.*

10. Same Topic, Different Voices

P R O M P T

Give me each of these characters reacting to the same event in their own voice. Same information, completely different delivery, so the contrast makes each voice clearer.

Event: [DESCRIBE]

Characters: [LIST WITH BRIEF NOTES]

Tip *Same event, different reactions is the fastest way to prove your voices are actually different.*

11. Syntax Signatures

P R O M P T

Assign each of these characters a distinct syntax signature: one speaks in short blunt statements, another in long circling sentences, another in questions. Rewrite their lines below to match their assigned shape.

[PASTE LINES BY CHARACTER]

Tip *Give each character a sentence shape they default to. Syntax is a signature readers feel without naming.*

12. Rhythm Differentiation

PROMPT

These characters share a scene and currently have the same cadence. Re-pace their dialogue so their rhythms differ audibly: vary line length, pauses, and where the stress falls.

[PASTE SCENE]

Tip *If two characters share a cadence, slow one down and speed the other up. Contrast is clarity.*

13. Status and Power in Voice

PROMPT

Adjust how these characters speak to encode status: who commands, who hedges, who interrupts, who softens. Make the power dynamic clear from voice alone without anyone naming it.

[PASTE SCENE]

Tip *Power lives in who interrupts and who hedges. Encode status in voice, never in narration.*

14. Class and Education Markers

PROMPT

Differentiate these characters by class and education through diction and sentence structure, not phonetic spelling or stereotype. Keep it subtle, specific, and respectful.

[PASTE LINES]

Tip *Class shows in structure, not spelling. Skip the phonetics and respect the character.*

15. Regional and Era Flavor

PROMPT

Give each of these characters a distinct regional or period flavor through idiom and cadence rather than heavy dialect. Flag any phrasing that breaks the setting for a given character.

Characters and setting: [DESCRIBE]

Lines:

[PASTE]

Tip *Idiom dates and locates a voice. Have Claude flag the words that break your setting.*

16. Generational Voice

P R O M P T

These characters span different generations. Tune their dialogue so age shows in references, rhythm, and assumptions, without resorting to slang that will date the book.

[PASTE SCENE]

Tip *Generational voice is about references and assumptions, not this month's slang.*

17. The Anti-Twin Test

P R O M P T

These two characters read like twins. Push them apart: give one a habit, a rhythm, and a worldview in speech that the other lacks. Rewrite their shared scene so a reader could never confuse them.

[PASTE SCENE]

Tip *When two characters feel like twins, give one a habit the other refuses. Difference is the cure.*

Voice Under Pressure

Real voices bend with emotion and audience. These prompts show how a character sounds when calm, when breaking, and when wearing a mask.

18. Voice in Three Emotional States

PROMPT

Write this character's voice in three states: calm and in control, defensive and cornered, and breaking down. Use the same situation so I can see how rhythm and word choice shift while the core voice stays recognizable.

Character: [DESCRIBE]

Situation: [DESCRIBE]

Tip *Same person, different pressure. The core voice holds while the surface bends.*

19. The Breaking-Point Voice

PROMPT

Show me what happens to this character's speech at their emotional breaking point: shorter sentences, repetition, a habit that collapses or intensifies. Write the moment their composure fails.

Character: [DESCRIBE]

Moment: [DESCRIBE]

Tip *At the breaking point, watch the habit: it either collapses or takes over. Either way it tells.*

20. Voice When Lying

PROMPT

Write this character telling a lie. Show the tells in their voice: over-explaining, deflection, a shift in formality, a tic that surfaces under pressure. Keep it subtle enough that only an attentive reader catches it.

Character: [DESCRIBE]

The lie: [DESCRIBE]

Tip *Liars over-explain. Let the voice leak the lie before the plot does.*

21. Voice When Vulnerable

PROMPT

This character guards themselves with humor or coldness. Write the moment that armor drops and they speak with real vulnerability, then tell me which specific changes signal the shift.

Character: [DESCRIBE]

Moment: [DESCRIBE]

Tip *Vulnerability is the armor dropping for one beat. Mark the exact line where it falls.*

22. Conflict Voice vs Comfort Voice

PROMPT

Write this character in two scenes: one in open conflict, one fully at ease with someone they trust. Show how their voice tightens or loosens between the two while staying the same person.

Character: [DESCRIBE]

Tip *People loosen with those they trust and tighten with threats. Let the listener shape the voice.*

23. Code-Switching by Audience

PROMPT

Show how this character speaks differently to four audiences: a boss, a rival, a lover, and a child. Same personality, adjusted register and warmth for each listener.

Character: [DESCRIBE]

Tip *Characters talk up, down, and sideways differently. Code-switching makes a voice feel real.*

24. Voice Under Impairment

PROMPT

Write this character speaking while exhausted, frightened, or drunk. Degrade the voice realistically: looser syntax, dropped filters, surfacing habits, without turning it into caricature.

Character: [DESCRIBE]

State: [CHOOSE]

Tip *Under impairment, filters drop and habits surface. Degrade the voice without turning it into a joke.*

25. The Mask Slips

P R O M P T

This character keeps tight control of how they speak. Write a single line where the mask slips and the real voice underneath shows through for one beat, then snaps back. Make that one line land.

Character: [DESCRIBE]

Scene: [DESCRIBE]

Tip *Voice should evolve with the character. Track a line from page one to the climax.*

26. Voice Across the Arc

P R O M P T

Map how this character's voice should evolve from the start of the story to the end as they change. Give me a sample line from the beginning, middle, and end that shows the same person growing.

Character and arc: [DESCRIBE]

Tip *Drift is invisible until you stack samples. Audit long books chapter by chapter.*

Consistency and Continuity

A voice that drifts chapter to chapter breaks the spell. These prompts lock voices in place across a long manuscript or a series.

27. Voice Drift Audit

P R O M P T

Here are dialogue samples for one character from several chapters. Tell me exactly where the voice drifts off model, quoting the lines that no longer sound like them, and explain what changed.

[PASTE SAMPLES BY CHAPTER]

Tip Fix only what breaks the voice. Over-correcting can erase what already worked.

28. The Consistency Pass

P R O M P T

Using the voice bible below as the standard, rewrite these off-model lines so the character sounds consistent throughout. Change only what breaks the voice, and tell me what you adjusted.

Voice bible:

[PASTE]

Lines to fix:

[PASTE]

Tip In first person, narration and dialogue are one voice. Lock them together or the book wobbles.

29. First-Person Narrator Lock

P R O M P T

This whole book is narrated in first person by this character. Define the narrating voice precisely: how they describe, what they notice, their humor and biases, so narration and dialogue feel like one continuous voice. Give me a sample passage.

Narrator: [DESCRIBE]

Tip Dual POV should be distinct within a paragraph. If you need the chapter heading to tell them apart, push harder.

30. Dual-POV Differentiation

PROMPT

My book alternates between two point-of-view characters. Make their narration voices clearly distinct in rhythm, focus, and attitude so a reader knows whose chapter they are in within a paragraph. Show me an opening line for each.

POV characters: [DESCRIBE]

Tip *A pinned cheat sheet beats rereading the whole book every time you draft a new scene.*

31. Voice Cheat Sheet for Long Projects

PROMPT

Condense this character into a quick-reference cheat sheet I can pin while drafting: five do-this and five never-do-this rules for their voice, plus three anchor lines. Make it scannable.

Character: [DESCRIBE OR PASTE SAMPLES]

Tip *Protect the signature line by starving the imitations. Scarcity keeps it powerful.*

32. Catchphrase Discipline

PROMPT

Scan this manuscript sample for a character's signature phrase. Tell me how often it appears, whether it is overused, and where to cut or vary it so it keeps its impact across the whole book.

[PASTE]

Tip *An off-voice scene drags the whole book. Re-voice imported pages before you move on.*

33. Re-Voice an Imported Scene

PROMPT

I wrote this scene before I finalized the character's voice, so it is off. Rewrite the dialogue to match the established voice bible below while keeping the plot beats unchanged.

Voice bible:

[PASTE]

Scene:

[PASTE]

Tip *Returning characters drift between books. Reread the old lines before you write the new ones.*

34. Series Voice Continuity

P R O M P T

This character returns in a new book. Here are lines from the previous book and my new draft. Tell me where the voice has drifted between books and align the new draft to the established voice.

Previous book lines:

[PASTE]

New draft:

[PASTE]

Tip *A misattributed line is a small crack readers feel. Check the ensemble against itself.*

35. Ensemble Continuity Check

P R O M P T

Here is a scene with my full cast. Check each character against their established voice and flag any line that sounds like the wrong character is saying it. Suggest a fix for each.

Voice notes:

[PASTE]

Scene:

[PASTE]

Tip *Tags off is the truest test. If voice alone identifies the speaker, you are done.*

Voice in Every Layer

Voice is not only dialogue. These prompts carry a character's voice through narration, thought, description, and even their text messages.

36. Voice in Dialogue Only

P R O M P T

Rewrite this exchange so each character is identifiable from their spoken lines alone, with every tag removed. Tell me which word choices and rhythms do the identifying.

[PASTE EXCHANGE]

Tip *Let attitude color the prose, not just the quotes. Narration is voice too.*

37. Voice in Close-Third Narration

P R O M P T

This scene is in close third person anchored to one character. Push the narration into their voice: let their attitude, vocabulary, and biases color the description, not just the dialogue. Show me the before and after of one paragraph.

[PASTE PASSAGE]

Tip *Thoughts sound like speech with the guard down. Keep the rhythm, lose the filter.*

38. Voice in Interiority

P R O M P T

Write this character's interior monologue during the moment below. Their thoughts should sound like them, with the same humor, defenses, and rhythm as their speech, only less guarded.

Character: [DESCRIBE]

Moment: [DESCRIBE]

Tip *Voice survives format. How a character texts can reveal as much as how they talk.*

39. Voice in Texts and Letters

PROMPT

Write how this character communicates in writing: a text message, a quick note, and a formal letter. Show how their voice survives the format, including punctuation habits and what they leave out.

Character: [DESCRIBE]

Tip *Even a shrug can be voiced. Replace generic beats with gestures only this person would make.*

40. Voice in Action Beats

PROMPT

Rewrite the action beats around this character's dialogue so even their gestures and movements feel voiced, specific to how this person occupies a room. Avoid generic nods and sighs.

[PASTE SCENE]

Tip *Two characters describe one room differently. Perception is part of voice.*

41. Voice in How They See the World

PROMPT

Describe the same setting through this character's eyes, letting their priorities and mood shape what they notice and how they name it. Two characters in the same room should describe it differently.

Setting: [DESCRIBE]

Character: [DESCRIBE]

Tip *Humor is a shortcut to recognition. Nail the comedic style and the voice clicks.*

42. Humor Style as Voice

PROMPT

Define this character's specific sense of humor: dry, sarcastic, goofy, dark, self-deprecating, and write four lines that land that style. Humor is one of the fastest ways a voice becomes recognizable.

Character: [DESCRIBE]

Tip *Banter needs roles. Give the pair clashing comedic jobs so the contrast carries the scene.*

43. Banter-Pair Voice

P R O M P T

These two characters have great chemistry but currently sound alike when they spar. Give each a distinct comedic role and rhythm so their banter crackles with contrast, the straight one and the wild one, or two clashing styles.

[PASTE SCENE]

Tip *What a character dodges sounds like them too. Voice the silences.*

44. Voice in Subtext

P R O M P T

Rewrite this scene so each character's voice shows in what they avoid saying as much as what they say. Their evasions, deflections, and silences should sound like them too.

[PASTE SCENE]

Tip *Run the blind test on your own pages before a beta reader does. It exposes blur fast.*

Audit and Repair

Last, stress-test the voices and fix what slips. Run these to catch sameness, generic AI cadence, and lines a character would never actually say.

45. Blind Attribution Test

PROMPT

I am pasting a scene with all dialogue tags removed. Go line by line and tell me whether you can name the speaker from voice alone. Where you cannot, say so and explain what is missing.

[PASTE TAG-STRIPPED SCENE]

Tip Rank the cast by distinctness. The bottom of the list is your next revision target.

46. Whole-Cast Sameness Diagnostic

PROMPT

Read this manuscript sample and rank my characters from most to least distinct in voice. For the weakest, quote the lines that blur together and prescribe a specific fix for each.

[PASTE]

Tip Generic AI cadence is too even and too tidy. Break the rhythm to break the sameness.

47. Strip the AI-Default Voice

PROMPT

This dialogue sounds like generic, polished AI prose. Strip the default cadence: cut the even rhythm, the tidy parallelism, the over-explaining, and the same neutral register on every character. Make each line sound like a specific human.

[PASTE SCENE]

Tip A habit overused becomes a crutch. Keep the best, cut the rest, vary the remainder.

48. Over-Tic Cleanup

PROMPT

This character's verbal habit has become a crutch and now appears too often. Keep the best instances, cut the rest, and replace them with in-voice variety so the tic stays special.

[PASTE SAMPLES]

Tip Ask the simplest question: would this person really say this? If not, the line has to go.

49. Believability Check

PROMPT

Read these lines and flag any that this specific character would never actually say, given their background, intelligence, and personality. For each, explain why it breaks character and offer a true-to-voice rewrite.

Character: [DESCRIBE]

Lines:

[PASTE]

Tip Audit against the bible, not your memory. Rules catch what instinct misses on a long book.

50. Voice-to-Bible Audit

PROMPT

Compare this scene against the character's voice bible below. List every line that violates the bible, name the rule it breaks, and rewrite it to comply.

Voice bible:

[PASTE]

Scene:

[PASTE]

Tip End every manuscript here. Three rewrites of your five worst lines is a fast, large lift.

51. Final Voice Polish Pass

P R O M P T

This is my final voice pass. Identify the five lines across this scene that least sound like the characters who speak them. For each, give three rewrites: one truer to voice, one with sharper subtext, one with stronger rhythm. Then tell me which you would choose and why.

Voice notes:

[PASTE]

Scene:

[PASTE SCENE]

Tip

Now go give them a voice.

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